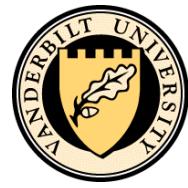


Design Space Construction and Exploration

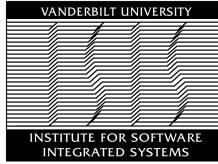
A Model-Integrated
Computing Approach

Janos Sztipanovits
July 8, 2003

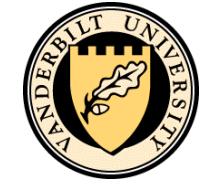




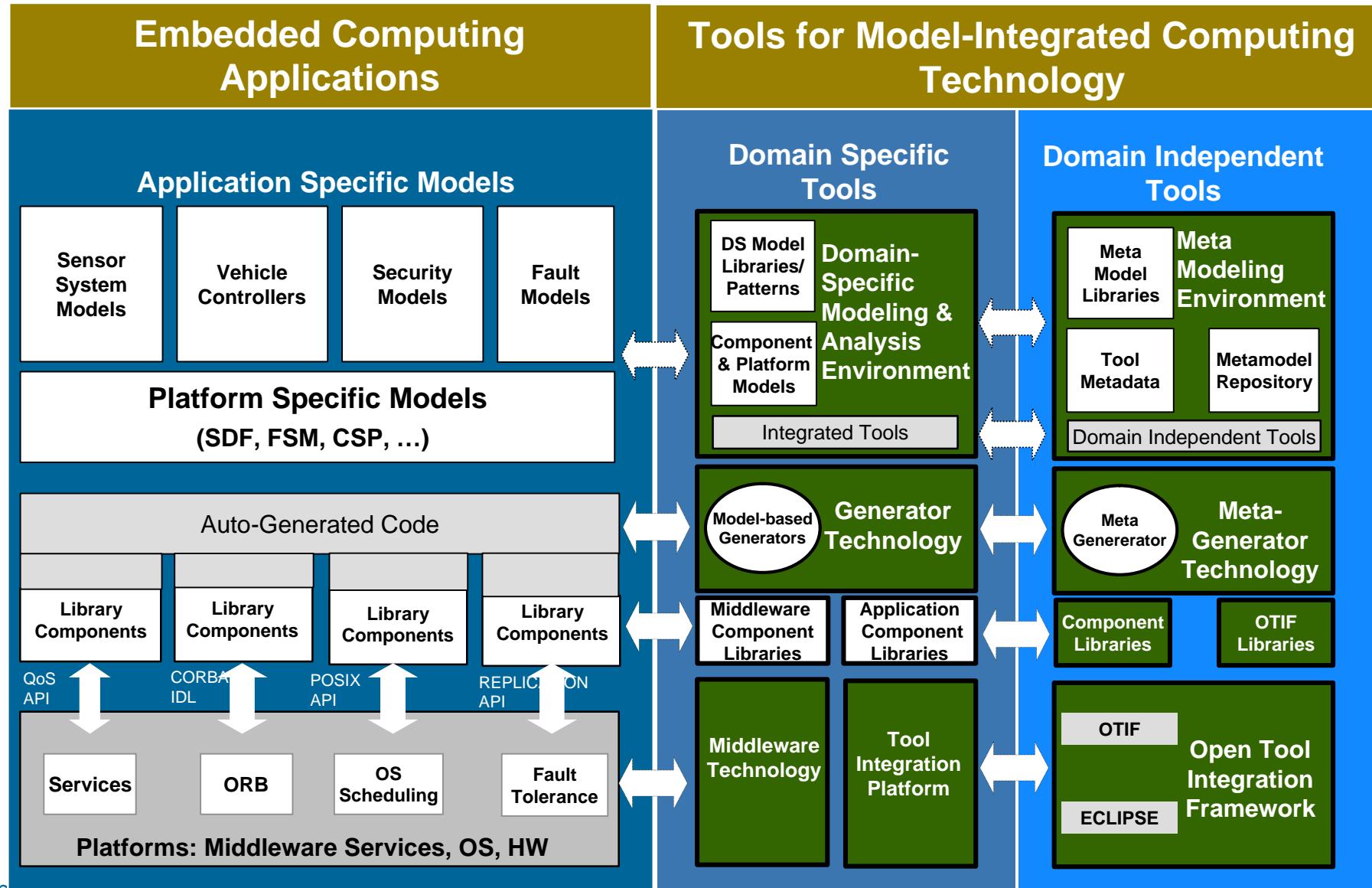
Outline



- Model-Integrated Computing
 - Specification of Domain Specific Modeling Languages
 - Specification and Generation of Model Translators
- Model Synthesis Example
 - Construction of Design Spaces
 - Exploration of Design Spaces

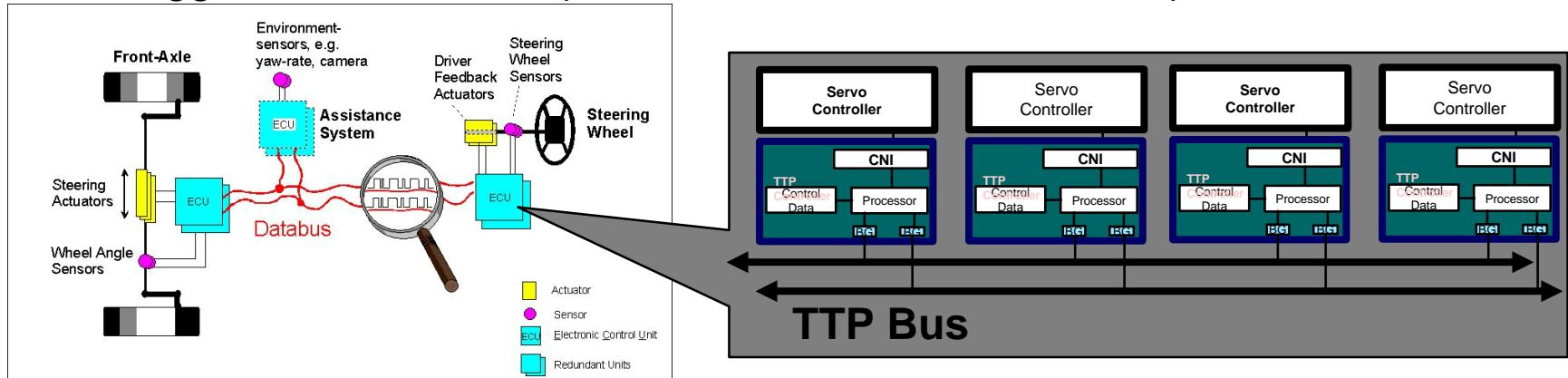


The “Grand View” of Model-Integrated Computing



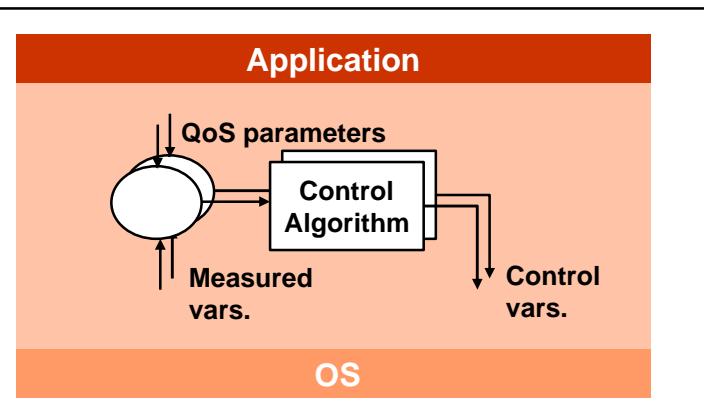
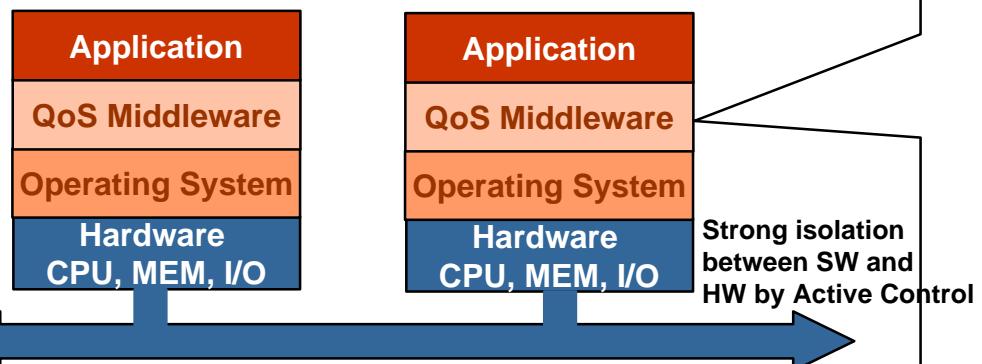
Platforms (There are many...)

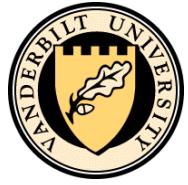
Time-Triggered Architecture (distributed, hard real-time, safe)



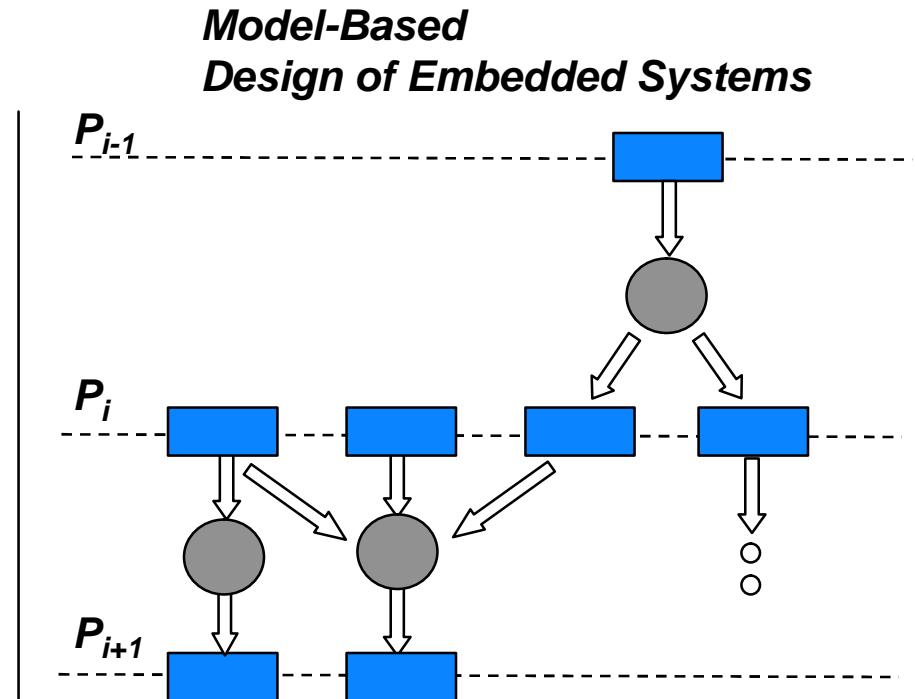
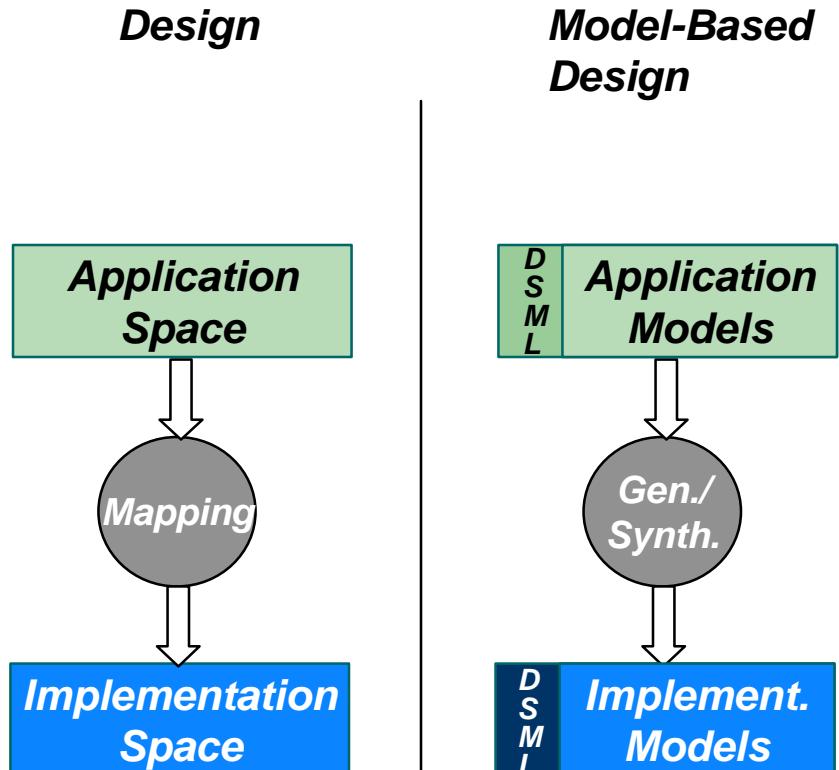
Integration framework, composition mechanisms, components

QoS Middleware (such as CORBA)



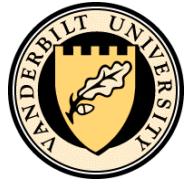


Challenges in Model-Based Design



Composition of

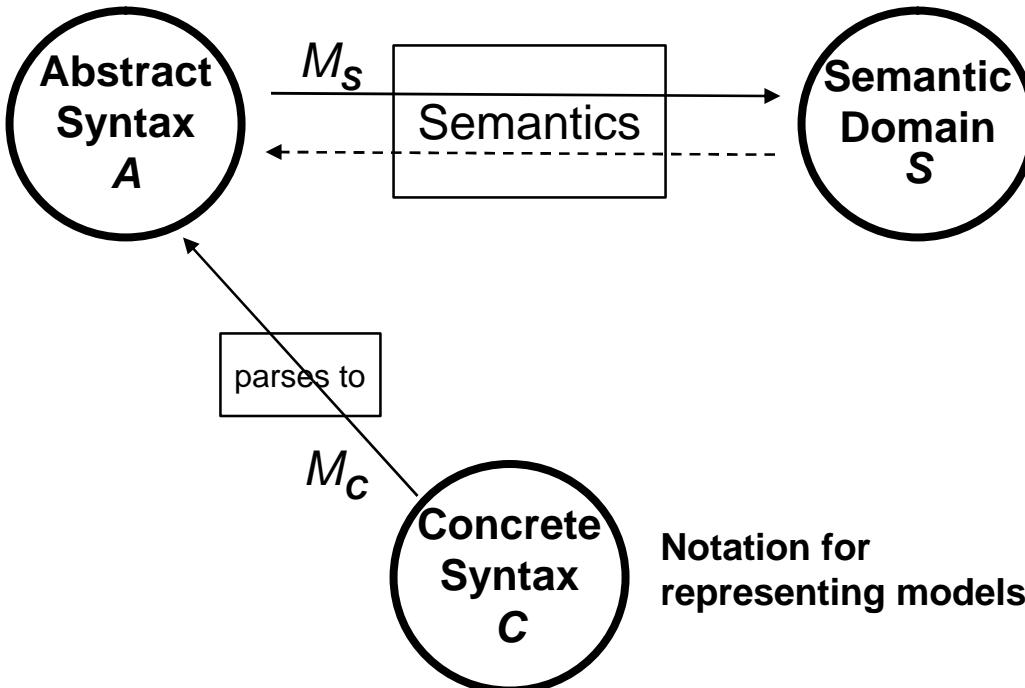
- *Domain Specific Modeling Languages (DSML)*
- *Model Synthesis*
- *Model Transformation*



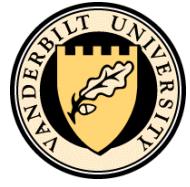
Specification of Domain Specific Modeling Languages (DSML)

$$L = \langle C, A, S, M_S, M_C \rangle$$

Concepts
Relations
Well formed-ness
rules

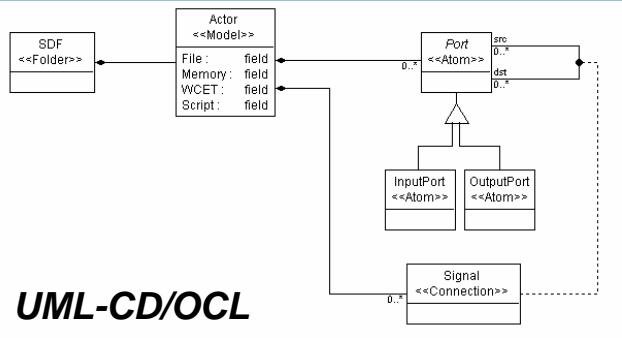


Notation for
representing models

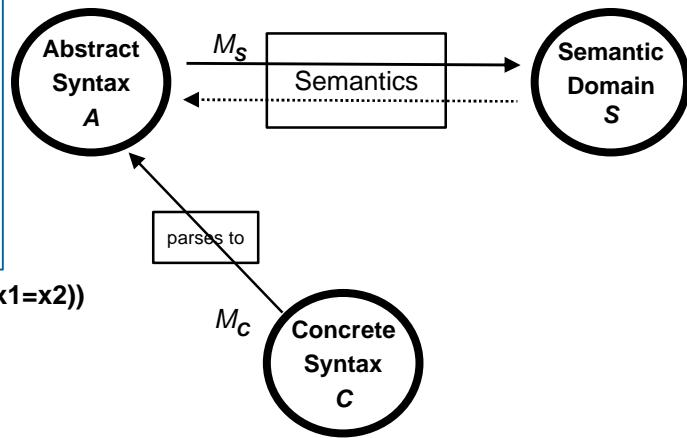


Concrete Syntax and Abstract Syntax

Concepts, Relations
Well formed-ness rules:

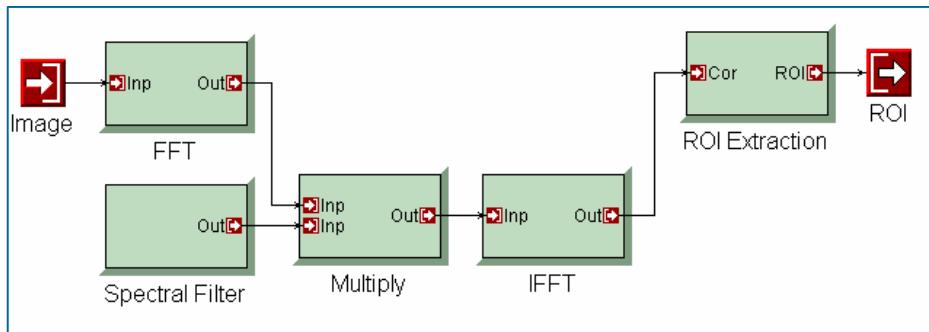


Signal Flow Language (SF)



Mathematical abstraction
for specifying the
meaning of models

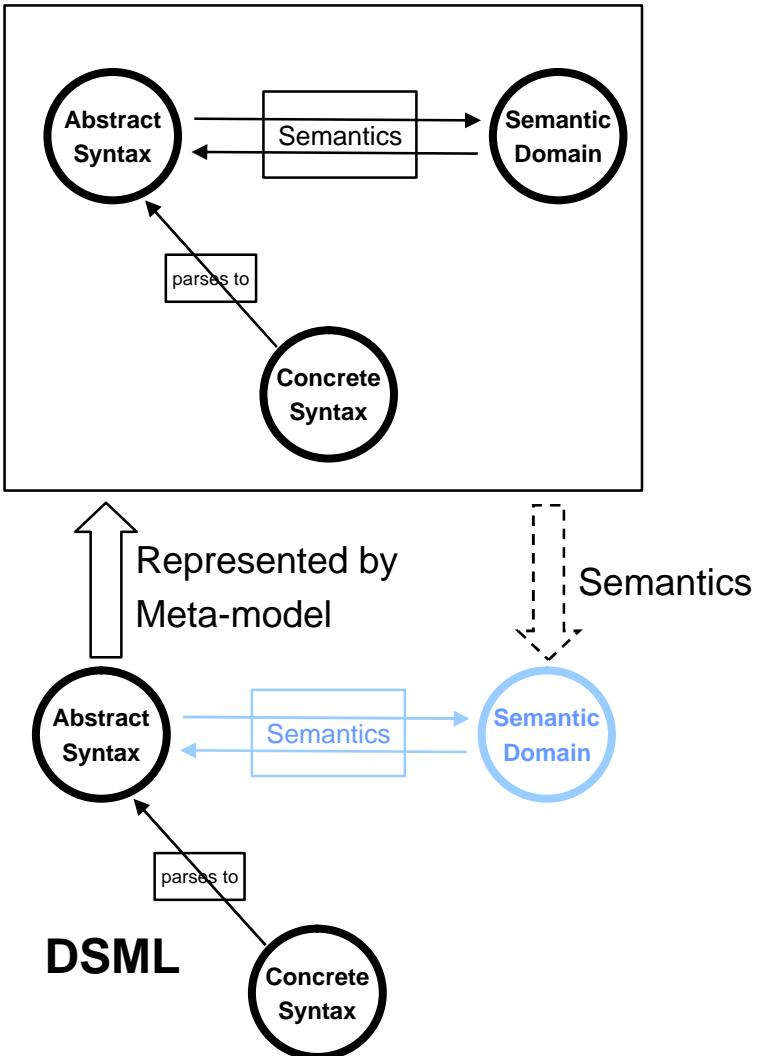
But What About S?



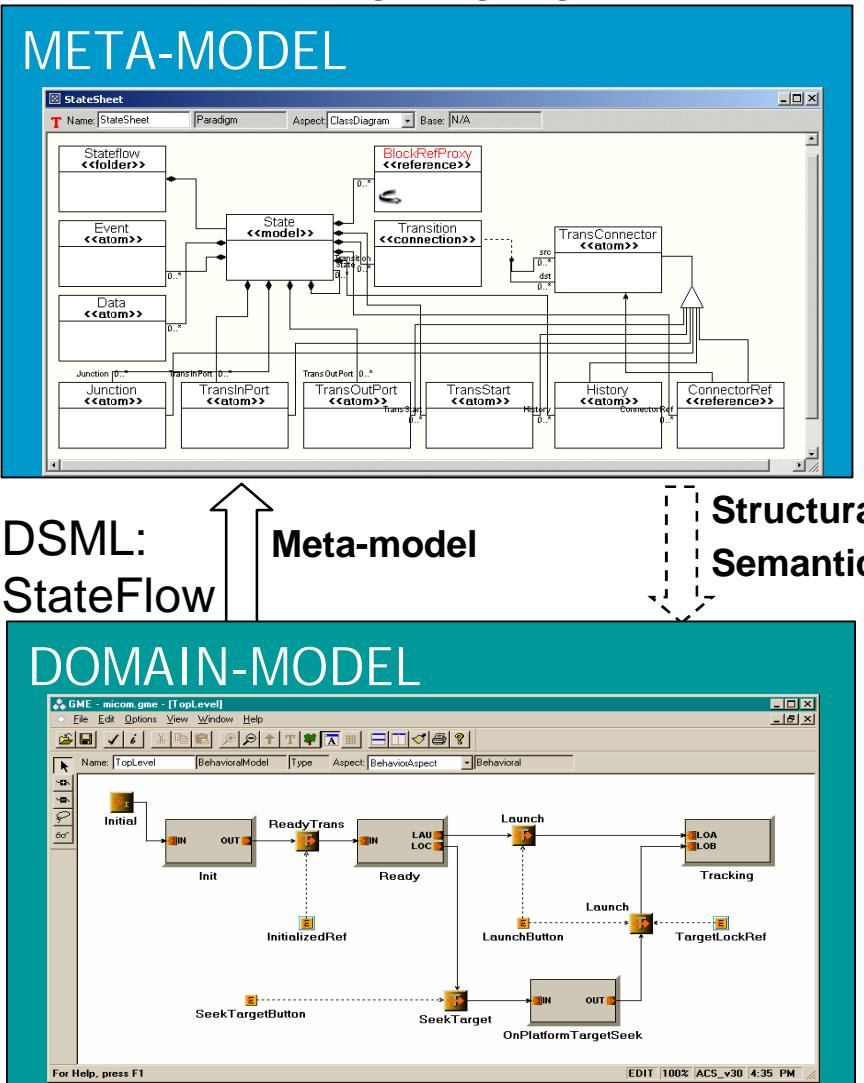
Notation for
representing models:
E.g.: **Block Diagram**

Semantics via Meta-Modeling

Meta-modeling language with well-defined semantics



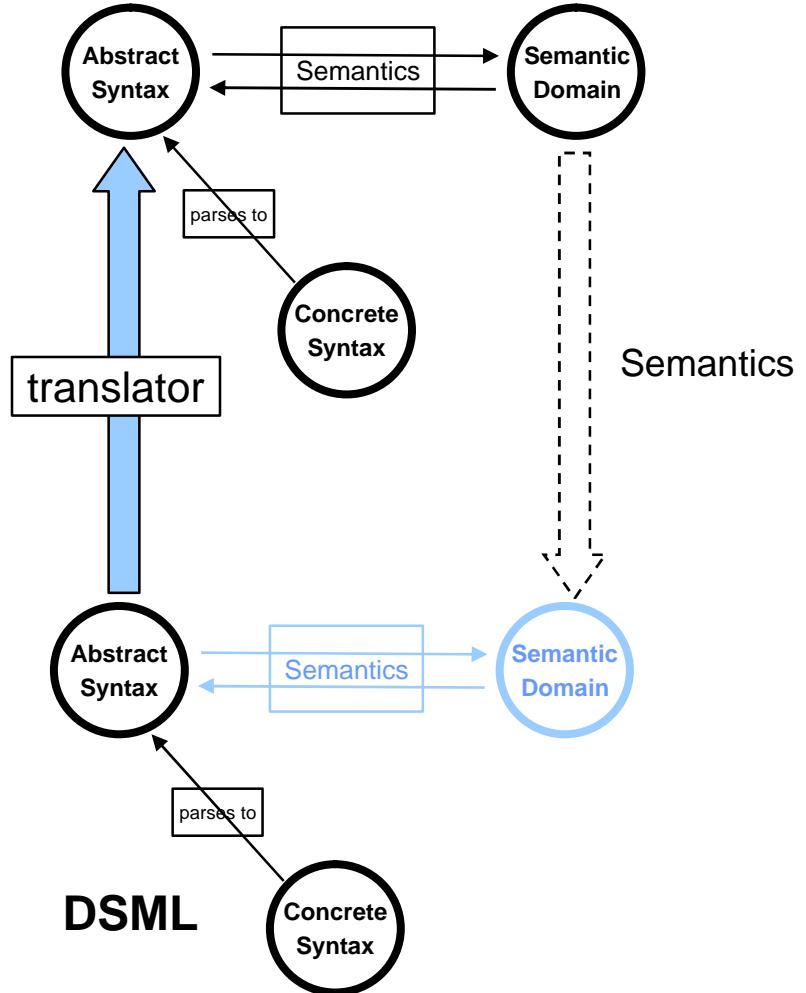
Meta-Model of StateFlow using uml/OCL as meta modeling language.



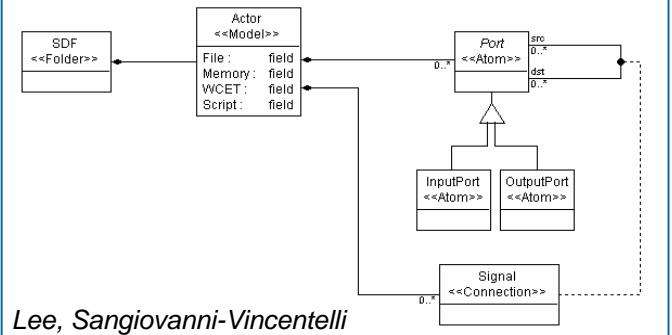


Semantics via Translation

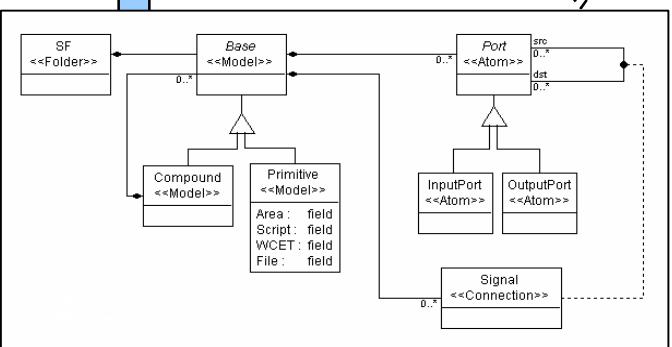
Modeling language with well-defined semantics



Synchronous Dataflow (SDF)



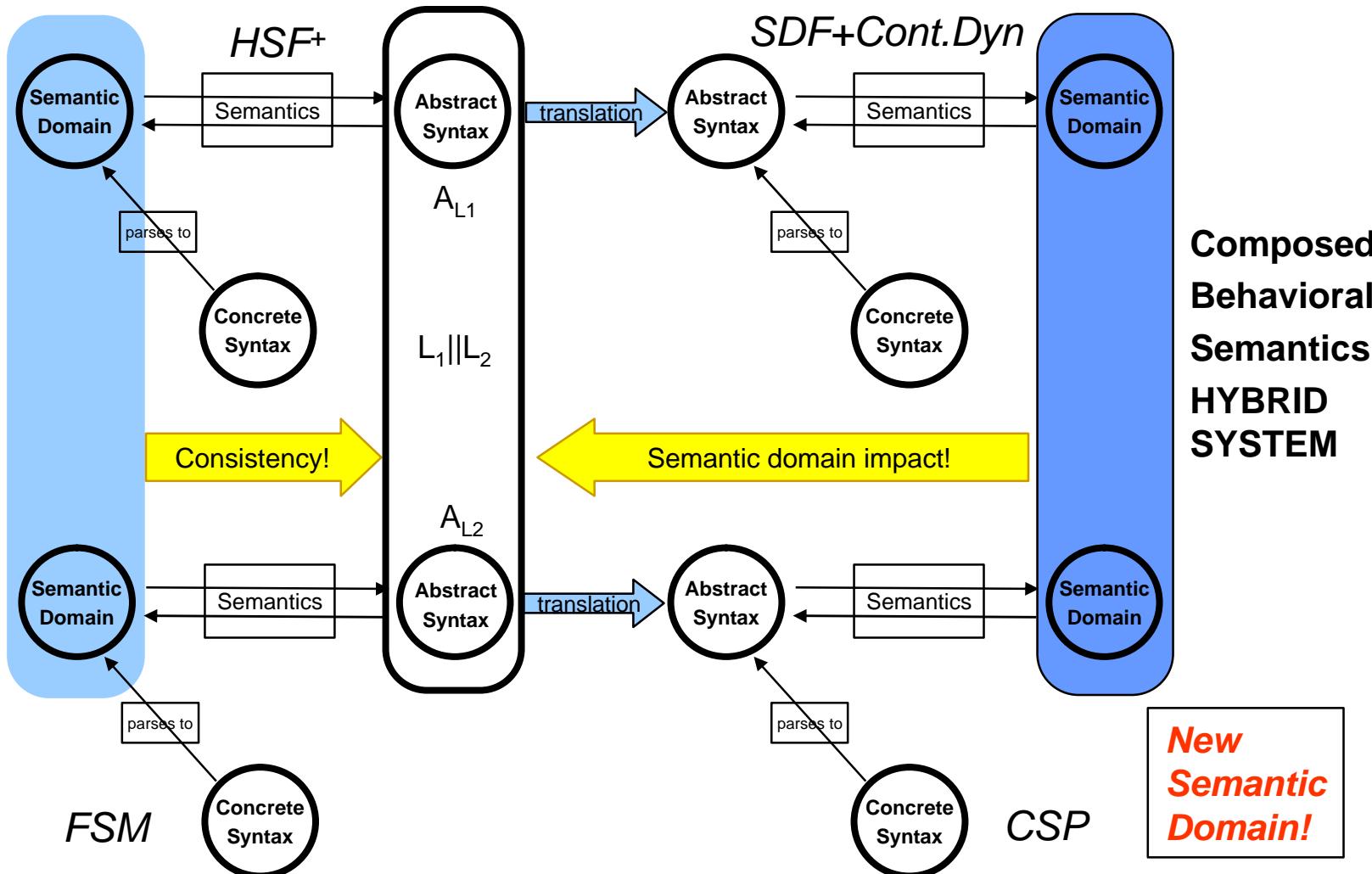
Behavioral Semantics



Hierarchical Signal Flow (HSF)

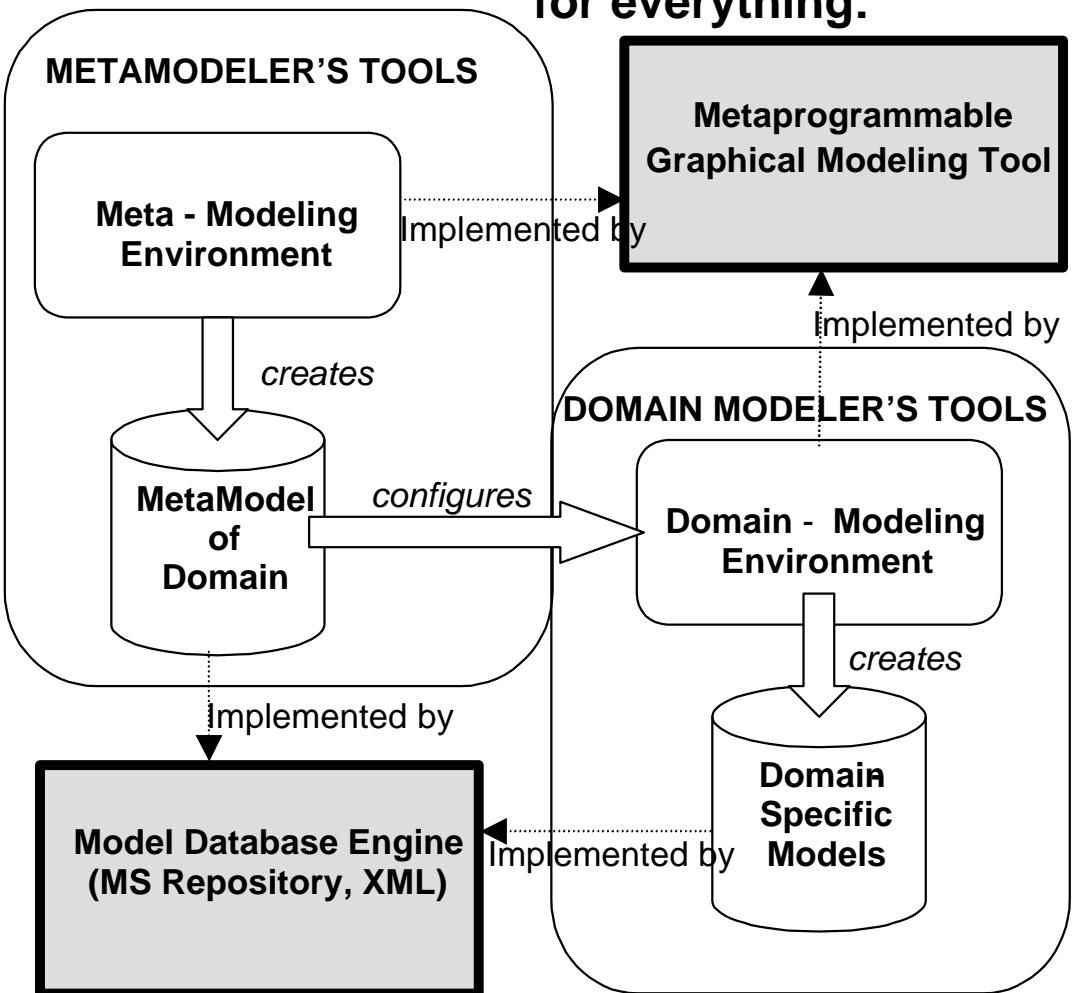


DSML Composition



"Metaprogrammable" Modeling Tool: Generic Modeling Environment (GME)

Using the same core modeling tools
for everything:



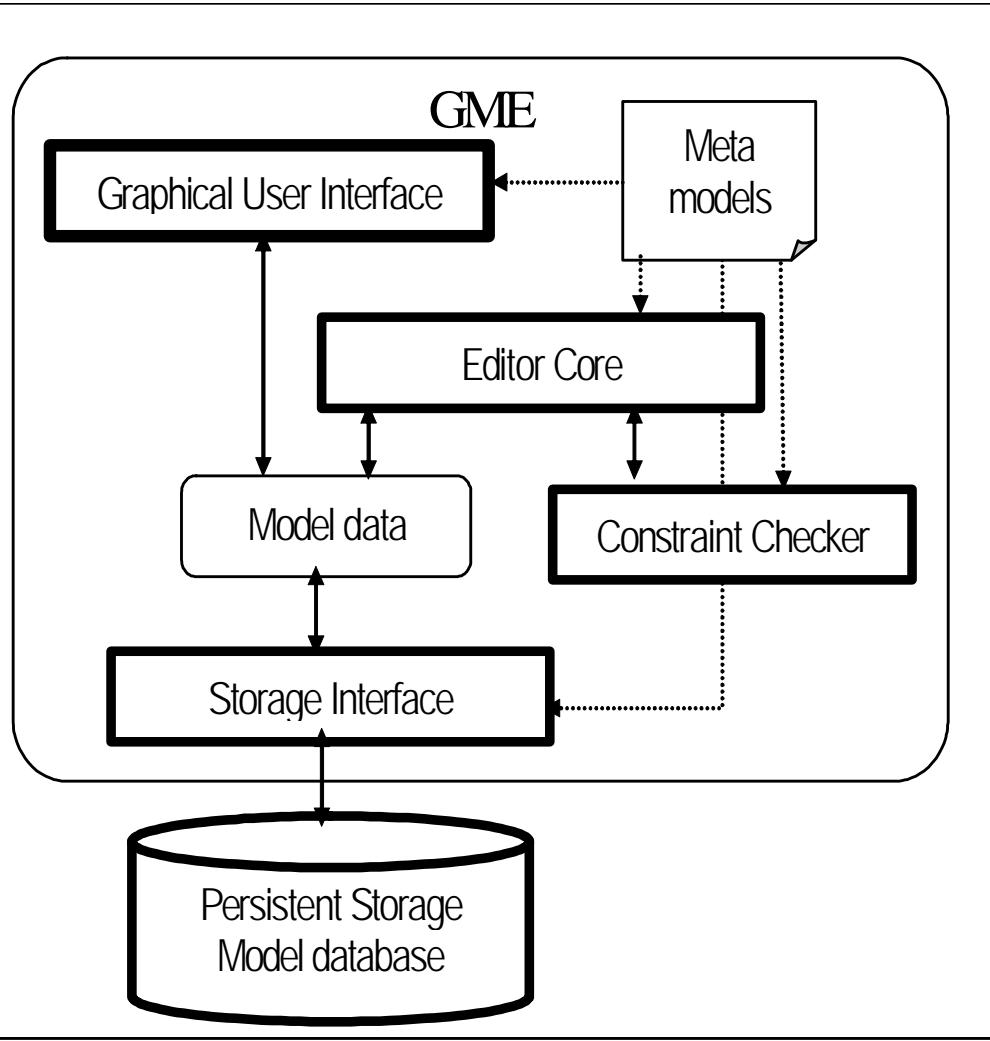
Efficient AND Affordable Modeling

- Model databases, graphical modeling tools are extremely expensive to develop (20-30+ man-year)
- We use COTS and metaprogrammable solutions: domain-specific customization takes only hours
- Opens up new opportunities: “Design your domain specific modeling language for your R&D program and configure the modeling and model repository tools using libraries.”

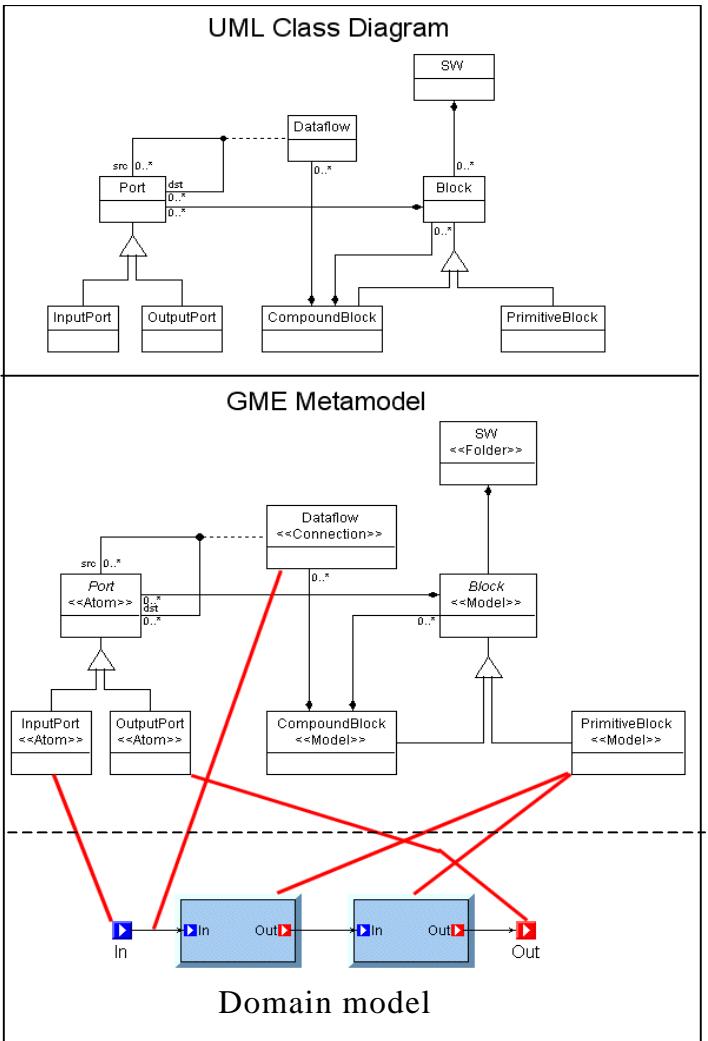


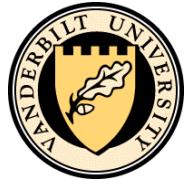
GME Architecture

Internal Structure



Use

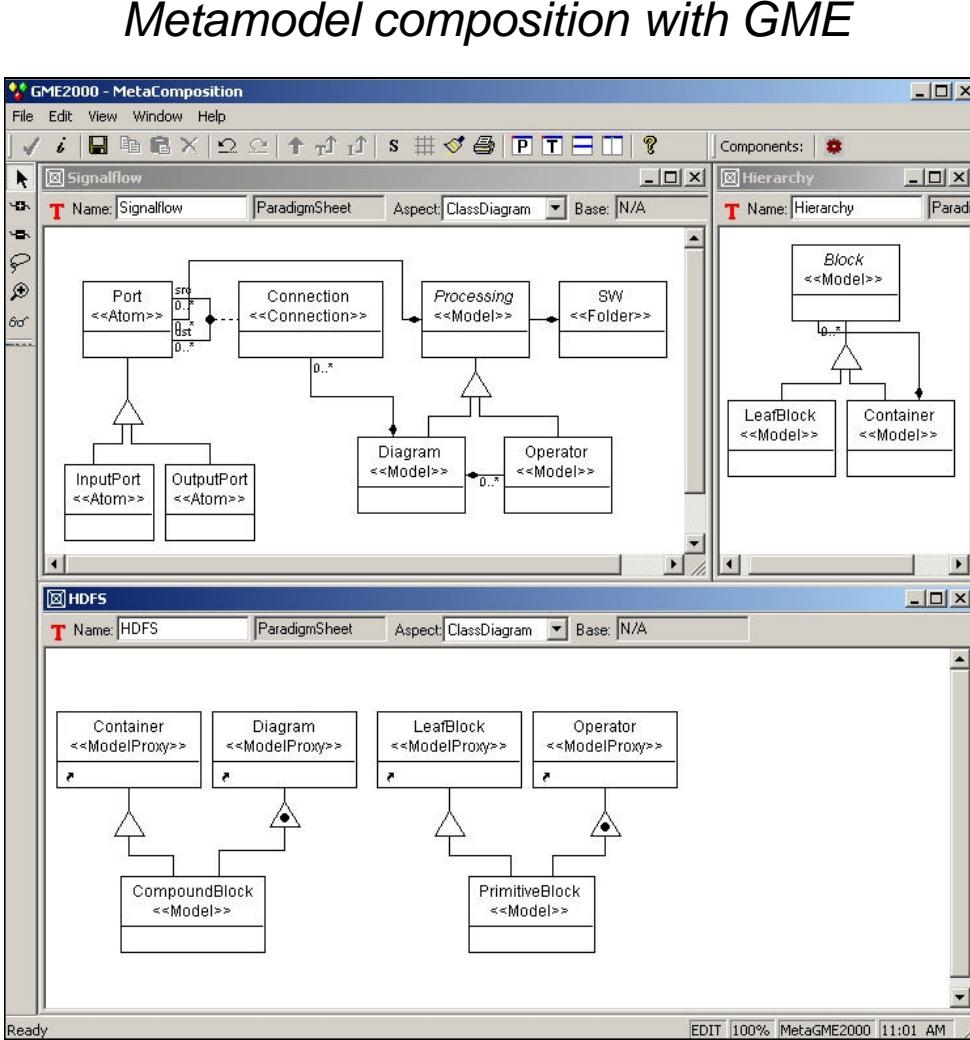


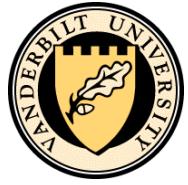


GME Support for Compositional Meta-Modeling

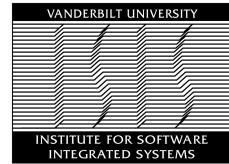
Composition Operators

Operator	Symbol	Informal semantics
Equivalence		Complete equivalence of two classes
Implementation Inheritance		Child inherits all of the parent's attributes and those containment associations where parent functions as container.
Interface Inheritance		Child inherits all associations except containment associations where parent functions as container.





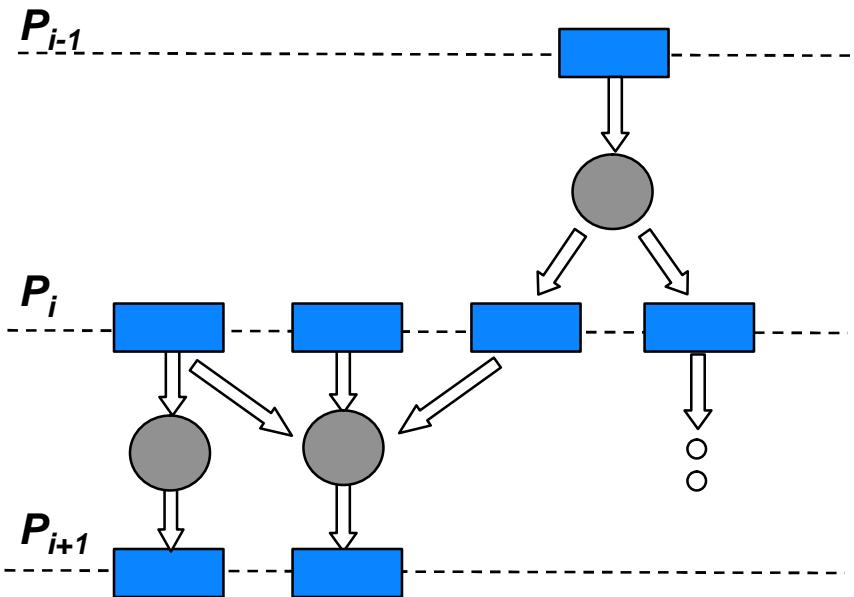
Research Issues in Domain Specific Modeling Languages



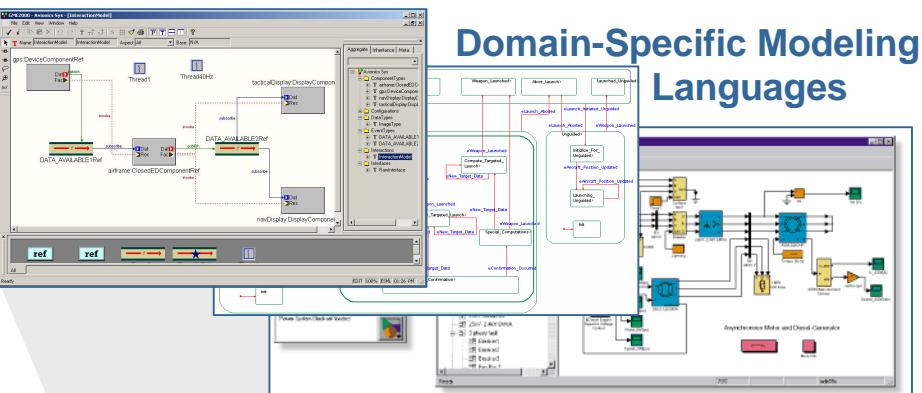
- ◆ Precise, compositional meta-modeling
- ◆ Multiple aspect modeling in the compositional meta-modeling framework
- ◆ Practical issues:
 - Examples, meta-model libraries
 - Meta-programmable tools
 - Link to UML-2

Model Synthesis and Transformations

Model-Based Design of Embedded Systems



- **Model Synthesis**
- **Model Transformation**

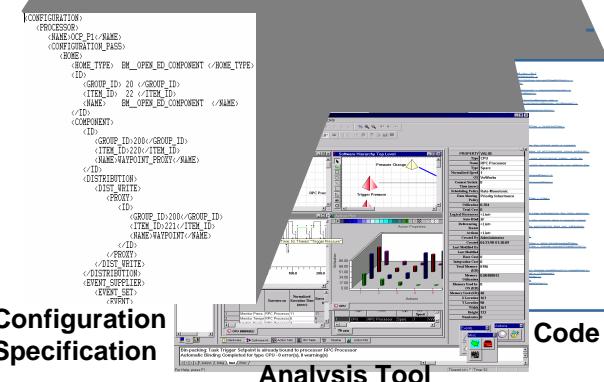


Domain-Specific Modeling Languages



Model-Based Generator Technology

- Modeling of generators
- Generating generators
- Provably correct generators
- Embeddable generators



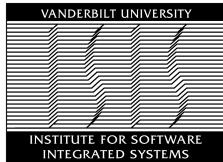
Configuration Specification

Analysis Tool

Code



Generator Technology in MIC



1. Direct implementation

- Input tree generation
(implicit: models ARE the input tree)
- Traverse input tree and incremental construction of output tree
- Printing out the “product”
- Widely used in MIC, good tool support

2. Pattern-based design

- “Visitor pattern”
- Explicit specification of traversal paths
- See Karsai and Lieberherr



Generator Technology in MIC

3. Meta Generators (Karsai)

- Formal modeling of generators and generating the generators from the formal models
- Formalism: graph grammars and graph rewriting

Input graph: $G_{in} (C_{in}, A_{in})$

Output graph: $G_{out} (C_{out}, A_{out})$

$g_{in} (c_{in}, a_{in}); c_{in}, \tilde{I} \ C_{in} a_{in}, \tilde{I} \ A_{in}$
 $g_{out} (c_{out}, a_{out}); c_{out}, \tilde{I} \ C_{out} a_{out}, \tilde{I} \ A_{out}$

$F: G_{in} ? \{T, F\}$

$M: g_{in} ? \ g_{out} \text{ where } g_{in} \tilde{I} \ G_{in} \text{ and } g_{out} \tilde{I} \ G_{out} \text{ and } F(g_{in}) = T$

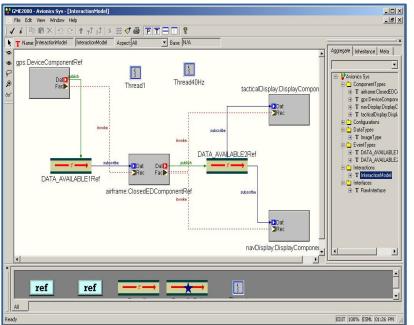
Meta-generators: Model Transformations in Tool Integration

Roles transformations play in model-based design:

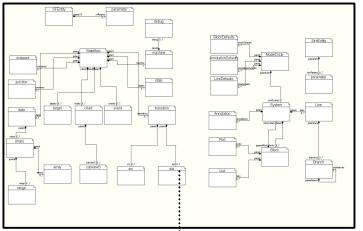
- Refining a design into an implementation
- Code generation
- PIM -> PSM mapping
- Support for model interchange for tool integration

Approach: Meta-models for source and target models plus transformations, then generating the transformer

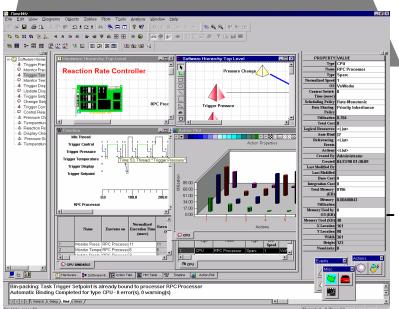
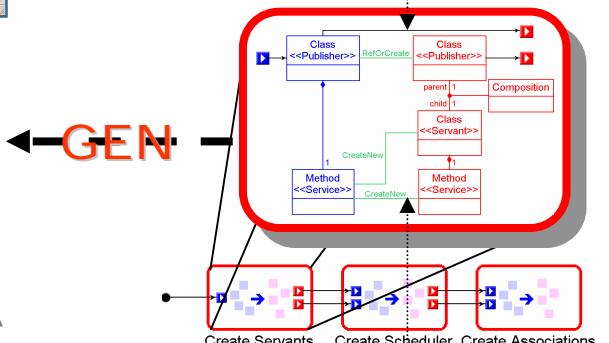
Domain-specific model



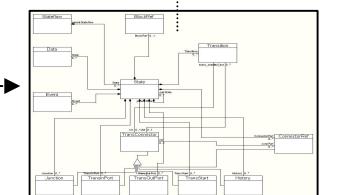
Meta- model for source



Meta- model for transform

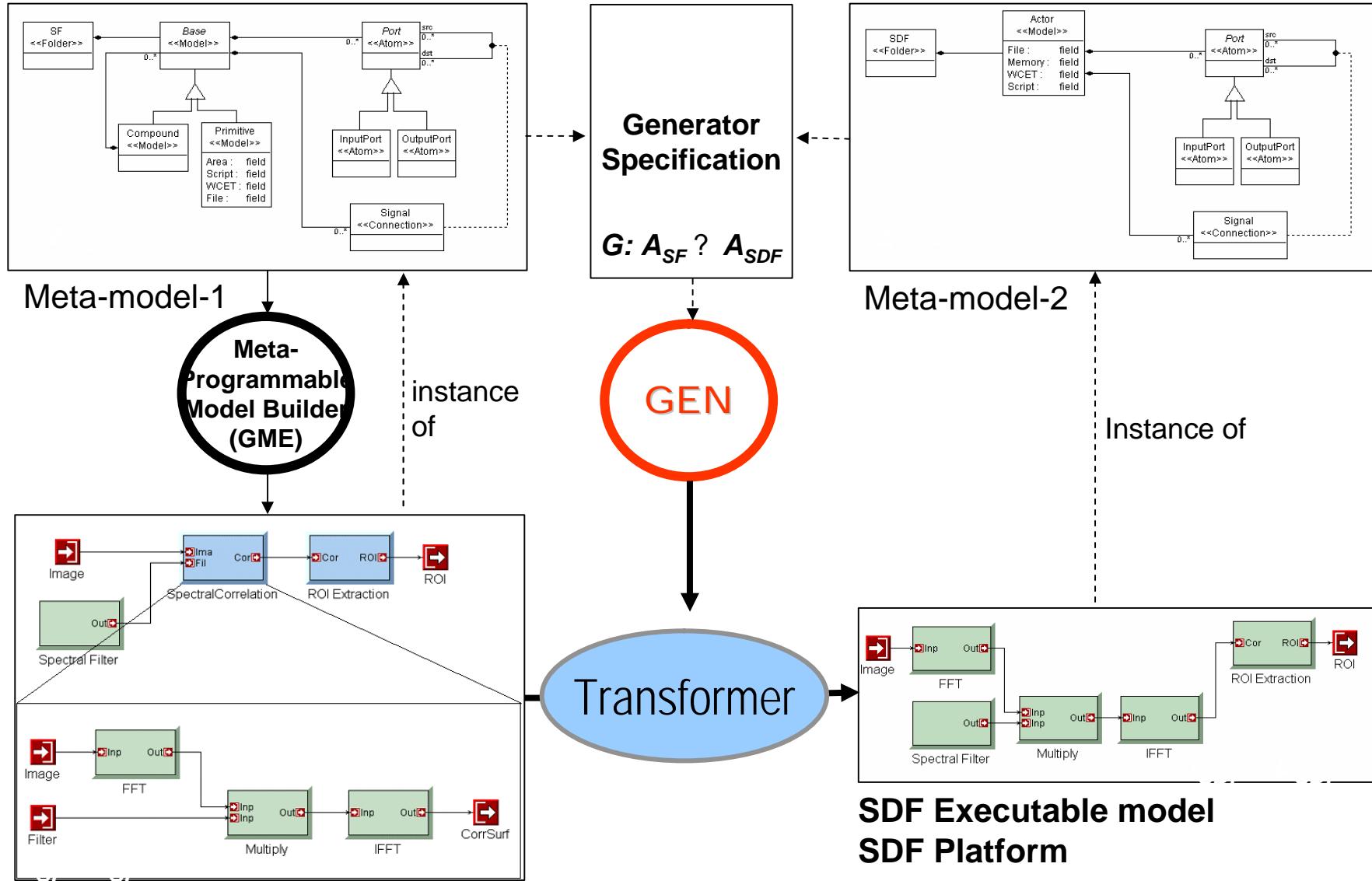


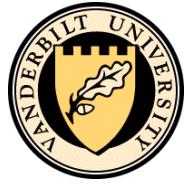
Target model



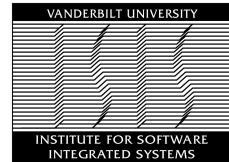
Meta- model for target

Meta-generators: Model Transformations in Component Integration

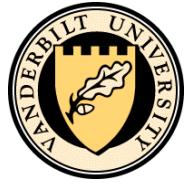




Research Issues in Model Transformations

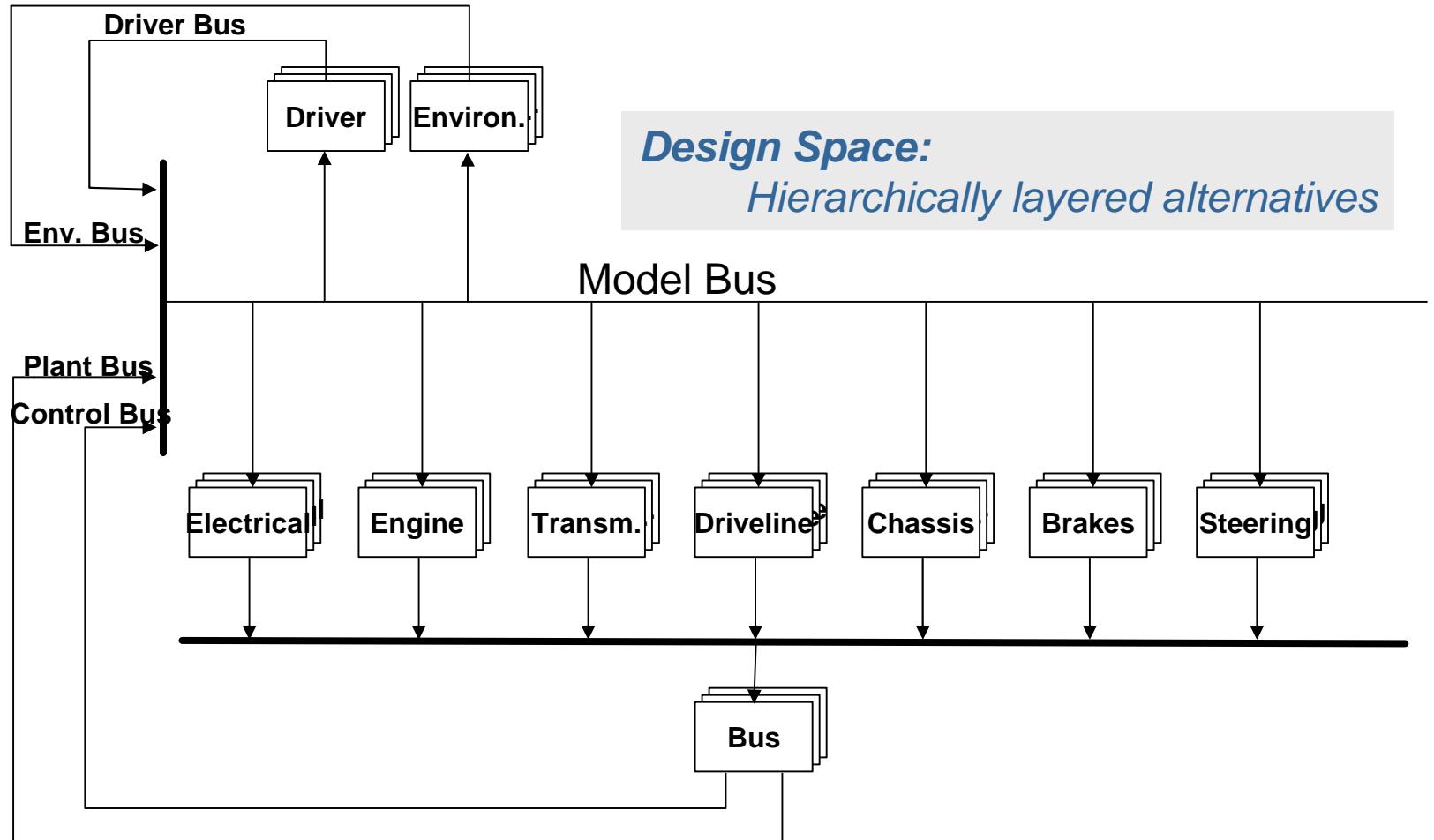


- ◆ **Languages and tools for meta generators**
- ◆ **Model synthesis using explicit design patterns**
- ◆ **Model synthesis using constraint-based design-space exploration**
- ◆ **Generative modeling extensions to languages**
- ◆ **Embeddable generators**



Example: Constraint-based Model Synthesis

A modeling problem:



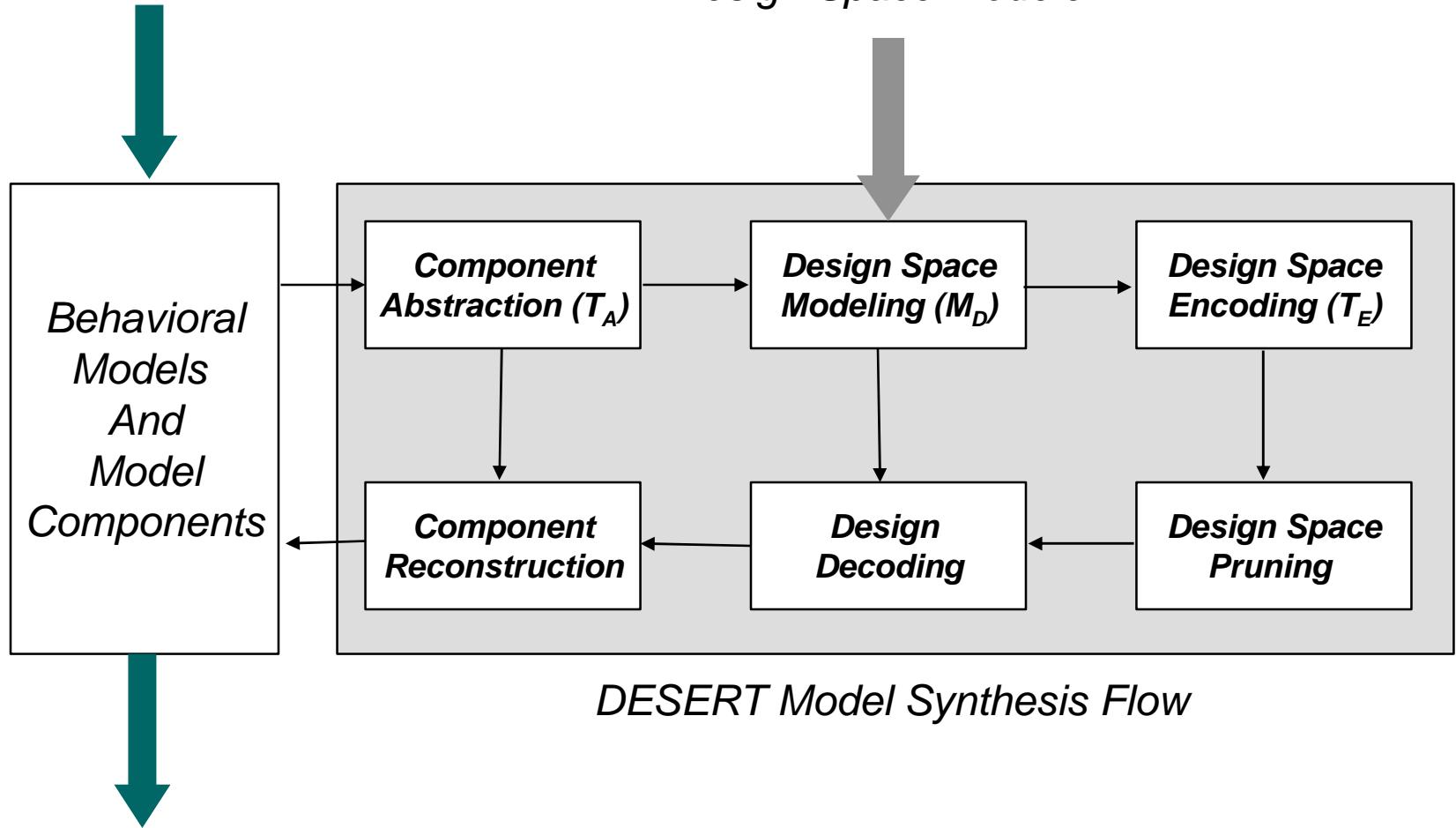
Source: Ken Butts, Ford



Reusable Model Synthesis

Behavioral Design Flow

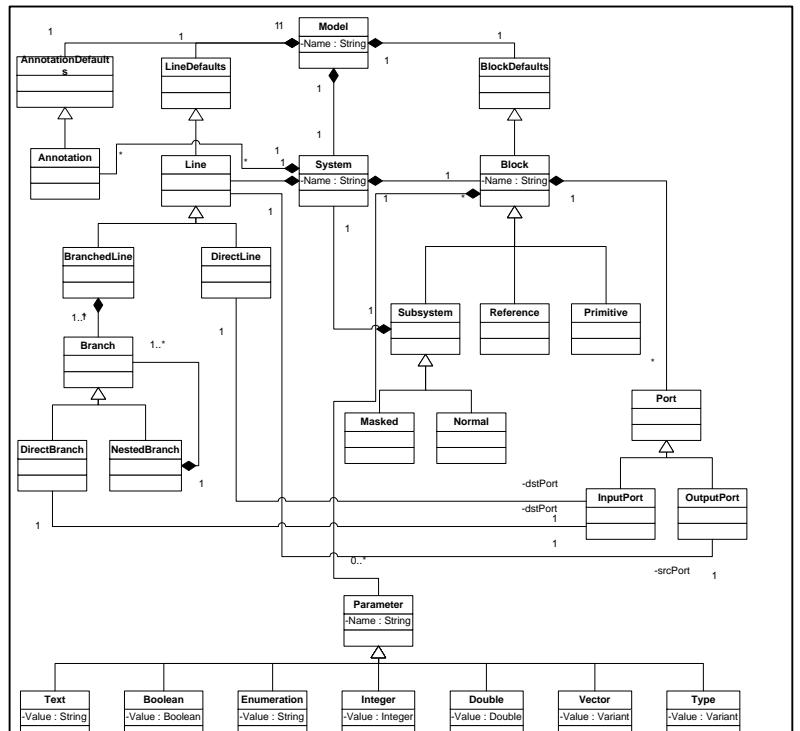
Design Space Modeler



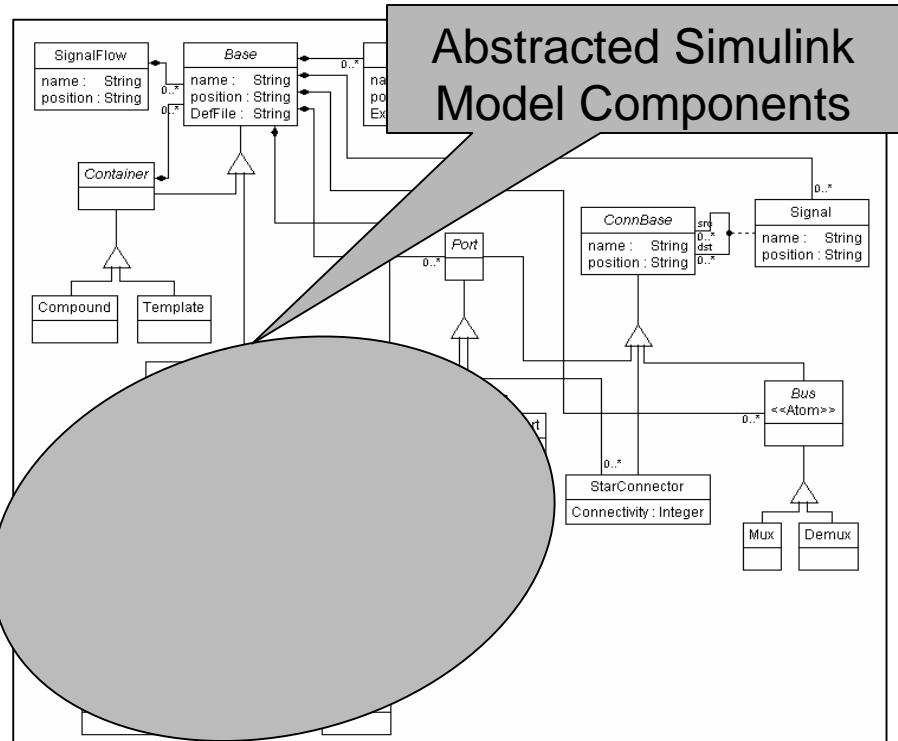
Behavioral Design Flow



Component Abstraction



Simulink®
Metamodel

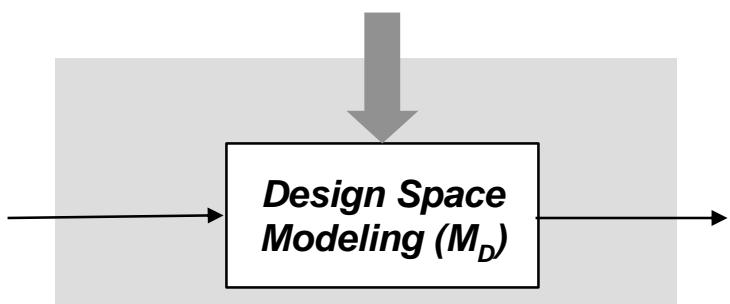
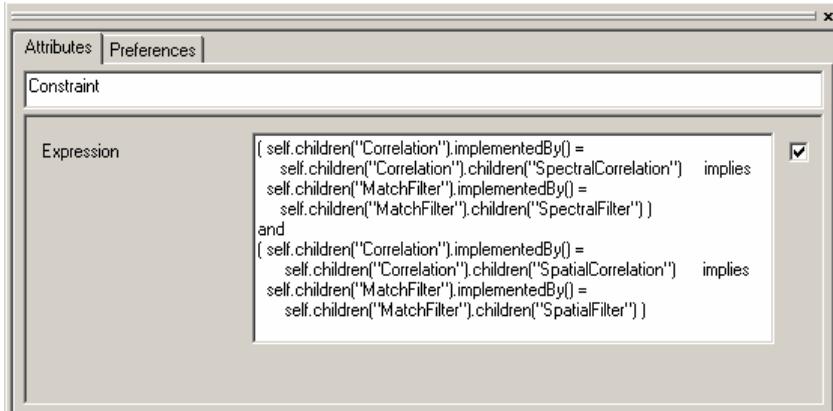
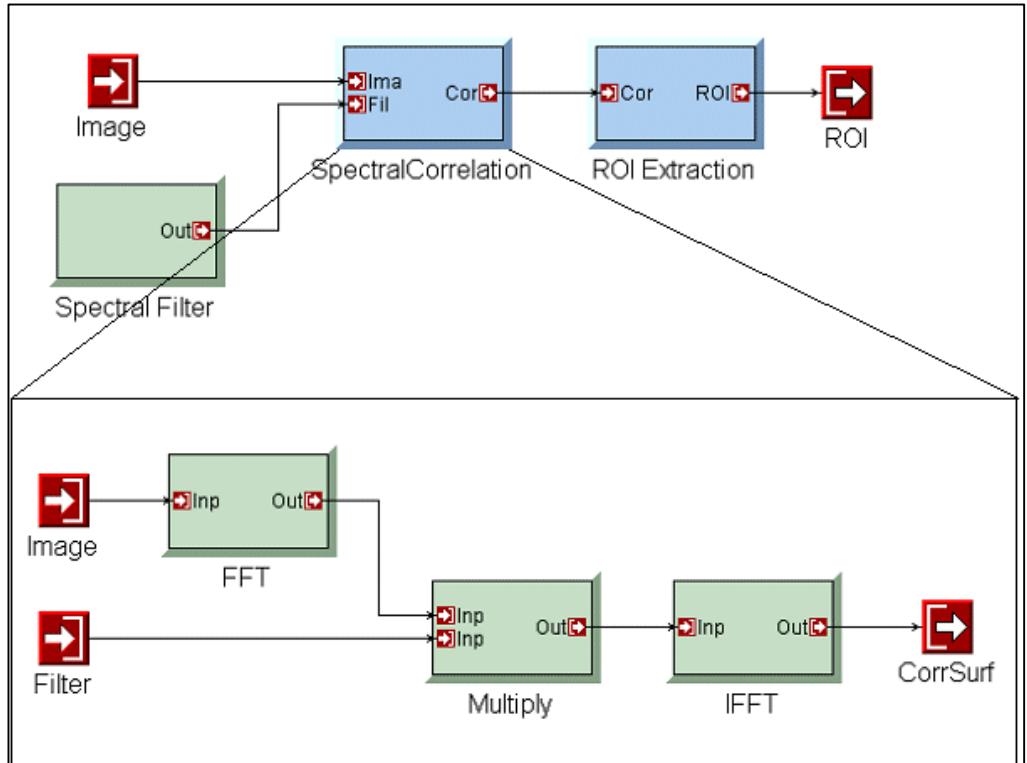


Design Space
Metamodel

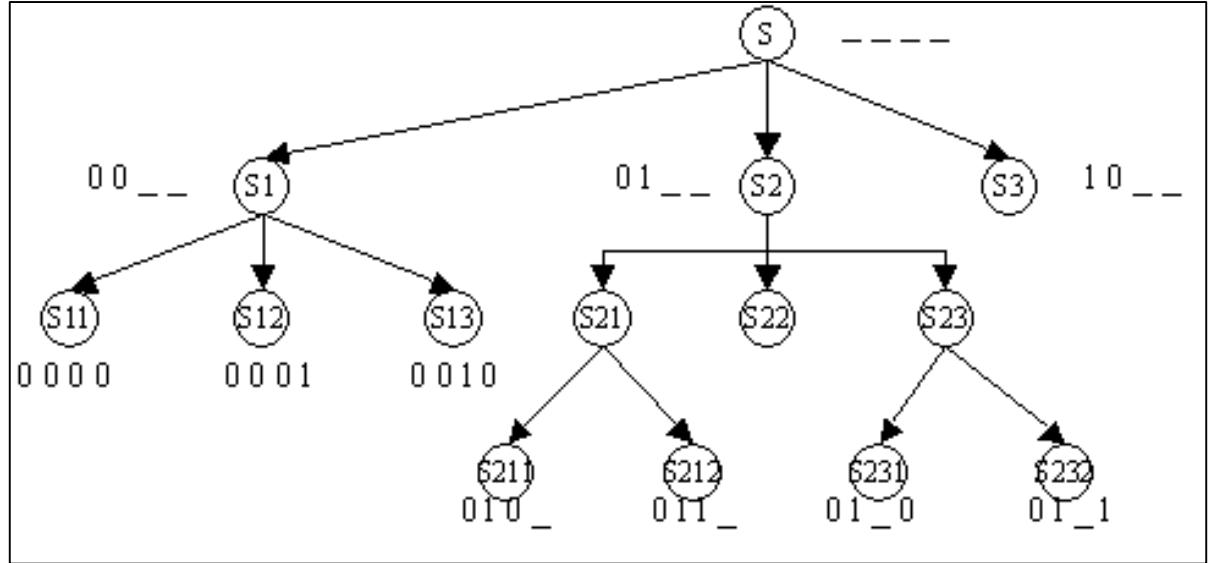
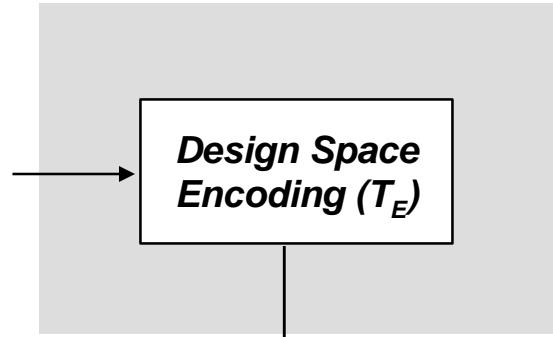
Component
Abstraction (T_A)



Design Space Modeling



Design Space Encoding



$$S = S_1 \vee S_2 \vee S_3$$

$$S_1 = S_{11} \vee S_{12} \vee S_{13}$$

$$S_2 = S_{21} \wedge S_{22} \wedge S_{23}$$

$$S_{21} = S_{211} \vee S_{212}$$

$$S_{23} = S_{231} \vee S_{232}$$

$$S_{11} = \neg v_0 \neg v_1 \neg v_2 \neg v_3$$

$$S_{12} = \neg v_0 \neg v_1 \neg v_2 v_3$$

$$S_{13} = \neg v_0 \neg v_1 v_2 \neg v_3$$

$$S_{22} = \neg v_0 v_1$$

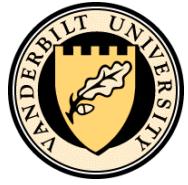
$$S_3 = v_0 \neg v_1$$

$$S_{211} = \neg v_0 v_1 \neg v_2$$

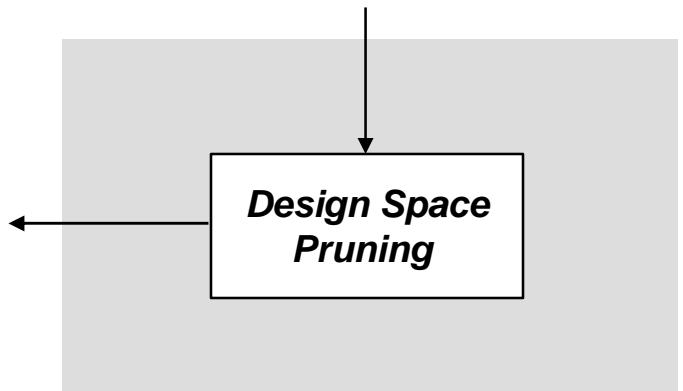
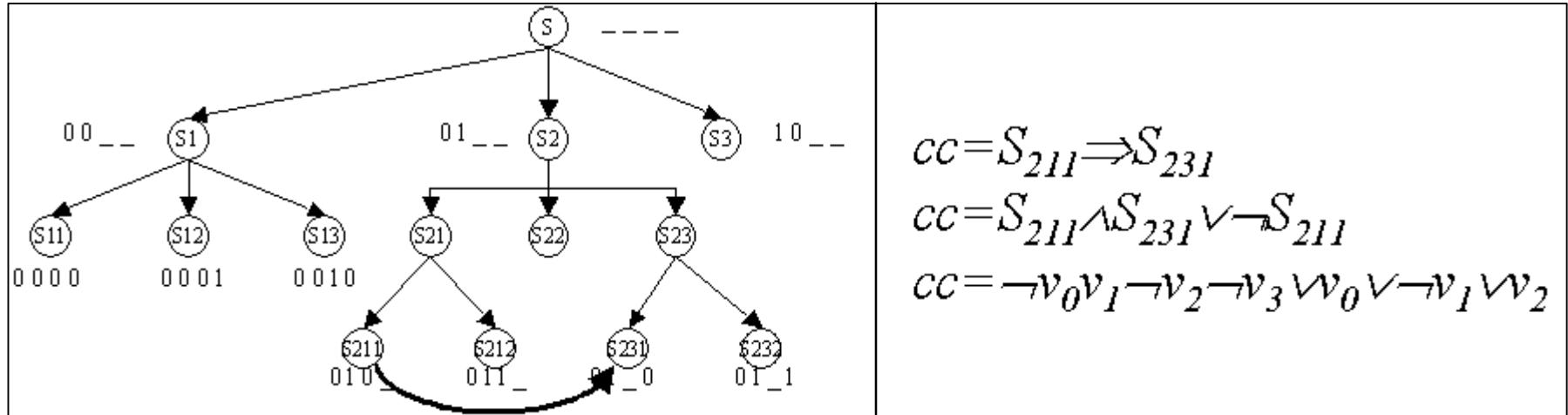
$$S_{212} = \neg v_0 v_1 v_2$$

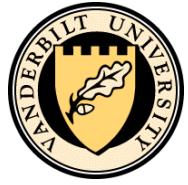
$$S_{231} = \neg v_0 v_1 \neg v_3$$

$$S_{232} = \neg v_0 v_1 v_3$$

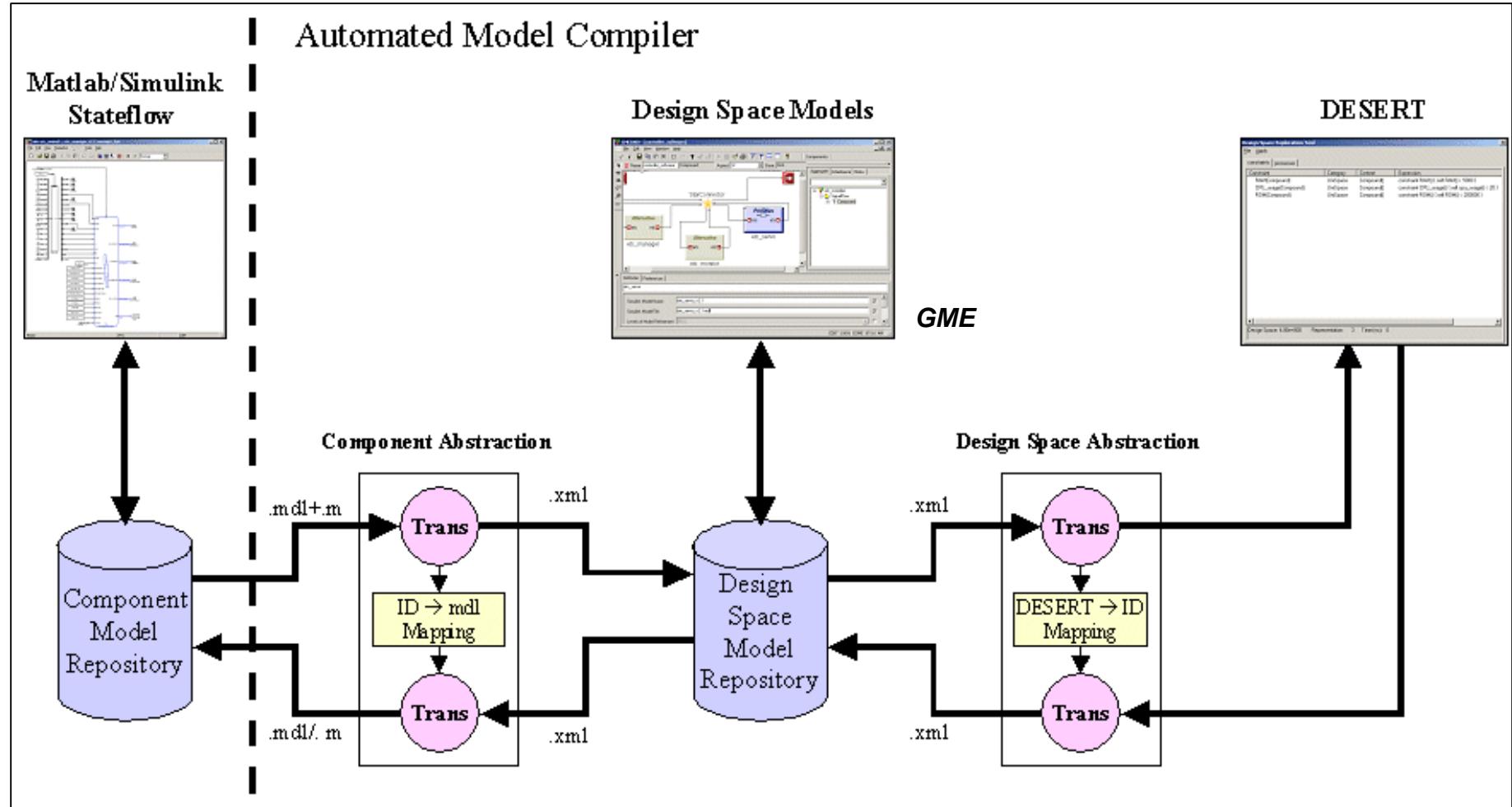


Design Space Pruning



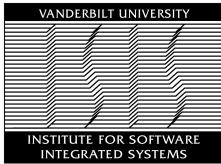


DESERT Tool Chain Summary





Conclusion



- ◆ **The hard problems of building large embedded systems are Semantics and Compositionality**
- ◆ **Model-based integration technology has the power to solve the problem**
- ◆ **Composable DSLs and model transformations are key for tool reuse.**